

Project Proposal Form

Instructor: prof parke Section: 3:00 Team Name: C1

Team Members' Names Rama Naboulsi ? Caitlin Cronin

Game Console: Proteus C/C++

<p>Game (include a brief description)</p>	<p>Name: Winter Survivor</p> <ul style="list-style-type: none"> <li>• Randomly picks tribe based on type of number (odd or even)</li> <li>• Based on the tribe, a series of challenges and scenarios will be presented to the user</li> </ul>
<p>Basic Features</p>	<ul style="list-style-type: none"> <li>↳ Ex: Challenge: use timer to time the amount of time it takes to complete a challenge and compare to randomly generated number; if number &lt; time needed to complete challenge, then user wins immunity</li> <li>↳ Ex: Scenario: Computer gives scenario &amp; asks user to pick what they would do → compare answer to write or wrong answer (pre-made) → if same, no point added to running sum of votes; if number of votes exceeds majority, you lose the game</li> <li>• Loops 10 times (whole game) → if you survive 10 loops, you win</li> <li>• single player</li> </ul>
<p>Additional Features</p>	<ul style="list-style-type: none"> <li>• Option to search for a hidden immunity idol</li> <li>• Pick location in cold region of the world</li> <li>• Design your hut/igloo (because it's winter themed !!)</li> <li>• Make "tree mail"</li> <li>• Ask advice from previous player</li> <li>• Choose what you bring to camp with you</li> </ul>

Instructor Approval – Do Not Fill Out

Approved	Modifications Required