

(* a simple IV *)

$$\mathbf{Z} = \mathbf{uz}; \mathbf{X} = \mathbf{a} * \mathbf{Z} + \mathbf{c} * \mathbf{L} + \mathbf{ux}; \mathbf{Y} = \mathbf{b} * \mathbf{X} + \mathbf{d} * \mathbf{L} + \mathbf{uy}$$

$$dL + uy + b(cL + ux + auz)$$

$$\mathbf{H} = \{\mathbf{Z}, \mathbf{X}, \mathbf{Y}\}; (\mathbf{V} = (\text{Outer}[\text{Times}, \mathbf{H}, \mathbf{H}] // \text{Expand}) // .$$

$$\{\mathbf{Luz} \rightarrow 0, \mathbf{Lux} \rightarrow 0, \mathbf{Luy} \rightarrow 0, \mathbf{uzux} \rightarrow 0, \mathbf{uzuy} \rightarrow 0, \mathbf{uxuy} \rightarrow 0\}) // \text{MatrixForm}$$

$$\begin{pmatrix} uz^2 & auz^2 & abuz^2 \\ auz^2 & c^2L^2 + ux^2 + a^2uz^2 & bc^2L^2 + cdL^2 + bux^2 + a^2buz^2 \\ abuz^2 & bc^2L^2 + cdL^2 + bux^2 + a^2buz^2 & b^2c^2L^2 + 2bcdL^2 + d^2L^2 + b^2ux^2 + uy^2 + a^2b^2uz^2 \end{pmatrix}$$

(* ryx confounded *)

$$\mathbf{V}[\{\{3\}, \{2\}\}].\text{Inverse}[\mathbf{V}[\{\{2\}, \{2\}\}]] // \text{Flatten}$$

$$\left\{ \frac{bc^2L^2 + cdL^2 + bux^2 + a^2buz^2}{c^2L^2 + ux^2 + a^2uz^2} \right\}$$

(* Bayes normal *)

$$\mathbf{ryz} = \mathbf{V}[\{\{3\}, \{1\}\}].\text{Inverse}[\mathbf{V}[\{\{1\}, \{1\}\}]] // \text{Flatten}$$

$$\{ab\}$$

$$\mathbf{rxz} = \mathbf{V}[\{\{2\}, \{1\}\}].\text{Inverse}[\mathbf{V}[\{\{1\}, \{1\}\}]] // \text{Flatten}$$

$$\{a\}$$

$$\mathbf{iv} = \mathbf{ryz} / \mathbf{rxz}$$

$$\{b\}$$

(* biv = (Z'X)^(-1)(Z'Y) projection *)

$$\text{Inverse}[\mathbf{V}[\{\{1\}, \{2\}\}]].\mathbf{V}[\{\{1\}, \{3\}\}] // \text{Simplify} // \text{Flatten}$$

$$\{b\}$$

(* IV via projecting X onto Z then Y onto Xhat *)

$$\mathbf{xhat} = (\mathbf{V}[\{\{2\}, \{1\}\}].\text{Inverse}[\mathbf{V}[\{\{1\}, \{1\}\}]] * \mathbf{Z} // \text{Flatten})[[1]]$$

$$a uz$$

$$\mathbf{H} = \{\mathbf{Z}, \mathbf{xhat}, \mathbf{Y}\}; (\mathbf{V} = (\text{Outer}[\text{Times}, \mathbf{H}, \mathbf{H}] // \text{Expand}) // .$$

$$\{\mathbf{Luz} \rightarrow 0, \mathbf{Lux} \rightarrow 0, \mathbf{Luy} \rightarrow 0, \mathbf{uzux} \rightarrow 0, \mathbf{uzuy} \rightarrow 0, \mathbf{uxuy} \rightarrow 0\}) // \text{MatrixForm}$$

$$\begin{pmatrix} uz^2 & auz^2 & abuz^2 \\ auz^2 & a^2uz^2 & a^2buz^2 \\ abuz^2 & a^2buz^2 & b^2c^2L^2 + 2bcdL^2 + d^2L^2 + b^2ux^2 + uy^2 + a^2b^2uz^2 \end{pmatrix}$$

$$\mathbf{V}[\{\{3\}, \{2\}\}].\text{Inverse}[\mathbf{V}[\{\{2\}, \{2\}\}]] // \text{Flatten}$$

$$\{b\}$$

(* IV via projecting X onto Z then Y onto

X and leftnull component of X with respect to Z *)

res = X - xhat

c L + ux

H = {res, X, Y}; (V = (Outer[Times, H, H] // Expand) //.

{L uz → 0, L ux → 0, L uy → 0, uz ux → 0, uz uy → 0, ux uy → 0}) // MatrixForm

$$\begin{pmatrix} c^2 L^2 + ux^2 & c^2 L^2 + ux^2 & b c^2 L^2 + c d L^2 + b ux^2 \\ c^2 L^2 + ux^2 & c^2 L^2 + ux^2 + a^2 uz^2 & b c^2 L^2 + c d L^2 + b ux^2 + a^2 b uz^2 \\ b c^2 L^2 + c d L^2 + b ux^2 & b c^2 L^2 + c d L^2 + b ux^2 + a^2 b uz^2 & b^2 c^2 L^2 + 2 b c d L^2 + d^2 L^2 + b^2 ux^2 + uy^2 + a^2 \end{pmatrix}$$

V[{{3}}, {1, 2}].Inverse[V[{{1, 2}}, {1, 2}]] // Simplify // Flatten

$$\left\{ \frac{c d L^2}{c^2 L^2 + ux^2}, b \right\}$$

(* b conditional IV *)

W = e * Z + uw; Y = b * X + d * L + f * W + uy

d L + uy + b (c L + ux + a uz) + f (uw + e uz)

H = {Z, X, Y, W};

(V = (Outer[Times, H, H] // Expand) // . {L uz → 0, L ux → 0, L uy → 0, L uw → 0, uz ux → 0, uz uy → 0, uz uw → 0, ux uy → 0, ux uw → 0, uy uw → 0}) // MatrixForm

$$\begin{pmatrix} uz^2 & a uz^2 & a b u \\ a uz^2 & c^2 L^2 + ux^2 + a^2 uz^2 & b c^2 L^2 + c d L^2 + b \\ a b uz^2 + e f uz^2 & b c^2 L^2 + c d L^2 + b ux^2 + a^2 b uz^2 + a e f uz^2 & b^2 c^2 L^2 + 2 b c d L^2 + d^2 L^2 + f^2 uw^2 + b^2 \\ e uz^2 & a e uz^2 & f uw^2 + a b \end{pmatrix}$$

(* ryx confounded *)

V[{{3}}, {2}].Inverse[V[{{2}}, {2}]] // Flatten

$$\left\{ \left(b c^2 L^2 + c d L^2 + b ux^2 + a^2 b uz^2 + a e f uz^2 \right) / \left(c^2 L^2 + ux^2 + a^2 uz^2 \right) \right\}$$

(* Bayes normal *)

ryzw = V[{{3}}, {1, 4}].Inverse[V[{{1, 4}}, {1, 4}]] // Flatten // Simplify

{a b, f}

rxzw = V[{{2}}, {1, 4}].Inverse[V[{{1, 4}}, {1, 4}]] // Flatten // Simplify

{a, 0}

iv = ryzw[[1]] / rxzw[[1]]

b

(* double residual regression Z given W *)

```

reszGw = (Z - V[[{1}, {4}]].Inverse[V[[{4}, {4}]]] * W // Flatten) [[1]] //.
  {uz^2 → Vuz, uw^2 → Vuw} // Together
uz Vuw - e uw Vuz
-----
Vuw + e2 Vuz

(X * reszGw // Expand) //. {L uz → 0, L ux → 0, L uy → 0, L uw → 0, uz ux → 0, uz uy → 0,
  uz uw → 0, ux uy → 0, ux uw → 0, uy uw → 0} //. {uz^2 → Vuz, uw^2 → Vuw}
a Vuw Vuz
-----
Vuw + e2 Vuz

(reszGw2 // Expand) //. {L uz → 0, L ux → 0, L uy → 0, L uw → 0, uz ux → 0, uz uy → 0,
  uz uw → 0, ux uy → 0, ux uw → 0, uy uw → 0} //. {uz^2 → Vuz, uw^2 → Vuw} // Together
Vuw Vuz
-----
Vuw + e2 Vuz

rxzGw = %% / %
a

(Y * reszGw // Expand) //. {L uz → 0, L ux → 0, L uy → 0, L uw → 0, uz ux → 0, uz uy → 0,
  uz uw → 0, ux uy → 0, ux uw → 0, uy uw → 0} //. {uz^2 → Vuz, uw^2 → Vuw}
a b Vuw Vuz
-----
Vuw + e2 Vuz

(reszGw2 // Expand) //. {L uz → 0, L ux → 0, L uy → 0, L uw → 0, uz ux → 0, uz uy → 0,
  uz uw → 0, ux uy → 0, ux uw → 0, uy uw → 0} //. {uz^2 → Vuz, uw^2 → Vuw} // Together
Vuw Vuz
-----
Vuw + e2 Vuz

ryzGw = %% / %
a b

ryzGw / rxzGw
b

(* biv = (Z'X)(-1) (Z'Y) *)
Inverse[V[[{1, 4}, {2, 4}]]].V[[{1, 4}, {3}]] // Simplify // Flatten
{b, f}

(* IV via projecting X onto Z,W then Y onto Xhat,W *)
xhat = (V[[{2}, {1, 4}]].Inverse[V[[{1, 4}, {1, 4}]]].{Z, W} // Flatten) // Simplify
{a uz}

xhat = xhat[[1]]
a uz

```

```

H = {W, xhat, Y};
(V = (Outer[Times, H, H] // Expand) // . {L uz → 0, L ux → 0, L uy → 0, L uw → 0,
      uz ux → 0, uz uy → 0, uz uw → 0, ux uy → 0, ux uw → 0, uy uw → 0}) // MatrixForm
(
  uw2 + e2 uz2           a e uz2           f uw2 + a b e uz2 + e2 f u
  a e uz2           a2 uz2           a2 b uz2 + a e f uz2
  f uw2 + a b e uz2 + e2 f uz2  a2 b uz2 + a e f uz2  b2 c2 L2 + 2 b c d L2 + d2 L2 + f2 uw2 + b2 ux2 + uy2 + a2
)
V[{{3}, {1, 2}}].Inverse[V[{{1, 2}, {1, 2}}]] // Flatten // Simplify
{f, b}

```

(* IV via projecting X onto Z then Y
onto X and leftnull of X with respect to Z *)

```
res = X - xhat
```

```
c L + ux
```

```

H = {res, X, Y, W};
(V = (Outer[Times, H, H] // Expand) // . {L uz → 0, L ux → 0, L uy → 0, L uw → 0,
      uz ux → 0, uz uy → 0, uz uw → 0, ux uy → 0, ux uw → 0, uy uw → 0}) // MatrixForm
(
  c2 L2 + ux2           c2 L2 + ux2           b
  c2 L2 + ux2           c2 L2 + ux2 + a2 uz2           b c2 L2 + c d
  b c2 L2 + c d L2 + b ux2  b c2 L2 + c d L2 + b ux2 + a2 b uz2 + a e f uz2  b2 c2 L2 + 2 b c d L2 + d2 L2 + f2 uw
  0           a e uz2           f uw
)

```

```
V[{{3}, {1, 2, 4}}].Inverse[V[{{1, 2, 4}, {1, 2, 4}}]] // Simplify // Flatten
```

```
{
  c d L2
  -----, b, f}
  c2 L2 + ux2
```

(* b conditional IV; suppose W→Z (reversed) *)

```
W = uw; Z = e * W + uz; X = a * Z + c * L + ux; Y = b * X + d * L + f * W + uy
```

```
d L + f uw + uy + b (c L + ux + a (e uw + uz))
```

```

H = {Z, X, Y, W};
(V = (Outer[Times, H, H] // Expand) // . {L uz → 0, L ux → 0, L uy → 0, L uw → 0,
      uz ux → 0, uz uy → 0, uz uw → 0, ux uy → 0, ux uw → 0, uy uw → 0}) // MatrixForm
(
  e2 uw2 + uz2           a e2 uw2 + a uz2
  a e2 uw2 + a uz2           c2 L2 + a2 e2 uw2 + ux2 + a2 uz2
  a b e2 uw2 + e f uw2 + a b uz2  b c2 L2 + c d L2 + a2 b e2 uw2 + a e f uw2 + b ux2 + a2 b uz2  b2 c2 L2 + 2 b c
  e uw2           a e uw2
)

```

(* ryx confounded *)

```
V[{{3}, {2}}].Inverse[V[{{2}, {2}}]] // Flatten
```

```
{ (b c2 L2 + c d L2 + a2 b e2 uw2 + a e f uw2 + b ux2 + a2 b uz2) / (c2 L2 + a2 e2 uw2 + ux2 + a2 uz2) }
```

(* Bayes normal *)

```

ryzw = V[{3}, {1, 4}].Inverse[V[{1, 4}, {1, 4}]] // Flatten // Simplify
{a b, f}

rxzw = V[{2}, {1, 4}].Inverse[V[{1, 4}, {1, 4}]] // Flatten // Simplify
{a, 0}

iv = ryzw[[1]] / rxzw[[1]]
b

(* biv = (Z'X)^(-1) (Z'Y) *)
Inverse[V[{1, 4}, {2, 4}]].V[{1, 4}, {3}] // Simplify // Flatten
{b, f}

(* IV via projecting X onto Z,W then Y onto Xhat,W *)
xhat = (V[{2}, {1, 4}].Inverse[V[{1, 4}, {1, 4}]]).{Z, W} // Flatten // Simplify
{a (e uw + uz)}

xhat = xhat[[1]]
a (e uw + uz)

H = {W, xhat, Y};
(V = (Outer[Times, H, H] // Expand) // . {L uz → 0, L ux → 0, L uy → 0, L uw → 0,
uz ux → 0, uz uy → 0, uz uw → 0, ux uy → 0, ux uw → 0, uy uw → 0}) // MatrixForm

$$\begin{pmatrix} uw^2 & a e uw^2 & a b e uw^2 + f uv \\ a e uw^2 & a^2 e^2 uw^2 + a^2 uz^2 & a^2 b e^2 uw^2 + a e f uw^2 \\ a b e uw^2 + f uw^2 & a^2 b e^2 uw^2 + a e f uw^2 + a^2 b uz^2 & b^2 c^2 L^2 + 2 b c d L^2 + d^2 L^2 + a^2 b^2 e^2 uw^2 + 2 a b e f \end{pmatrix}$$

V[{3}, {1, 2}].Inverse[V[{1, 2}, {1, 2}]] // Flatten // Simplify
{f, b}

(* IV via projecting X onto Z then Y
onto X and leftnull of X with respect to Z *)
res = X - xhat
c L + ux

H = {res, X, Y, W};
(V = (Outer[Times, H, H] // Expand) // . {L uz → 0, L ux → 0, L uy → 0, L uw → 0,
uz ux → 0, uz uy → 0, uz uw → 0, ux uy → 0, ux uw → 0, uy uw → 0}) // MatrixForm

$$\begin{pmatrix} c^2 L^2 + ux^2 & c^2 L^2 + ux^2 & & \\ c^2 L^2 + ux^2 & c^2 L^2 + a^2 e^2 uw^2 + ux^2 + a^2 uz^2 & & b c^2 \\ b c^2 L^2 + c d L^2 + b ux^2 & b c^2 L^2 + c d L^2 + a^2 b e^2 uw^2 + a e f uw^2 + b ux^2 + a^2 b uz^2 & b^2 c^2 L^2 + 2 b c d L^2 + & \\ 0 & a e uw^2 & & \end{pmatrix}$$

V[{3}, {1, 2, 4}].Inverse[V[{1, 2, 4}, {1, 2, 4}]] // Simplify // Flatten

$$\left\{ \frac{c d L^2}{c^2 L^2 + ux^2}, b, f \right\}$$


```

(* c IV with additional confounders *)

Z = e * L2 + uz; X = a * Z + c * L + f * L2 + ux; Y = b * X + d * L + uy

d L + uy + b (c L + f L2 + ux + a (e L2 + uz))

H = {Z, X, Y};

(V = (Outer[Times, H, H] // Expand) // . {L uz → 0, L ux → 0, L uy → 0, L L2 → 0, uz ux → 0, uz uy → 0, uz L2 → 0, ux uy → 0, ux L2 → 0, uy L2 → 0}) // MatrixForm

$$\begin{pmatrix} e^2 L^2 + uz^2 & a e^2 L^2 + e f L^2 + a uz^2 \\ a e^2 L^2 + e f L^2 + a uz^2 & c^2 L^2 + a^2 e^2 L^2 + 2 a e f L^2 + f^2 L^2 + ux^2 + a^2 uz^2 \\ a b e^2 L^2 + b e f L^2 + a b uz^2 & b c^2 L^2 + c d L^2 + a^2 b e^2 L^2 + 2 a b e f L^2 + b f^2 L^2 + b ux^2 + a^2 b uz^2 \end{pmatrix}$$

(* ryx confounded *)

V[{{3}, {2}}].Inverse[V[{{2}, {2}}]] // Flatten // Simplify

$$\left\{ \frac{(c d L^2 + b (c^2 L^2 + 2 a e f L^2 + f^2 L^2 + ux^2 + a^2 (e^2 L^2 + uz^2)))}{(c^2 L^2 + 2 a e f L^2 + f^2 L^2 + ux^2 + a^2 (e^2 L^2 + uz^2))} \right\}$$

(* Bayes normal *)

ryz = V[{{3}, {1}}].Inverse[V[{{1}, {1}}]] // Flatten // Simplify

$$\left\{ \frac{b (e f L^2 + a (e^2 L^2 + uz^2))}{e^2 L^2 + uz^2} \right\}$$

rxz = V[{{2}, {1}}].Inverse[V[{{1}, {1}}]] // Flatten // Simplify

$$\left\{ \frac{a e^2 L^2 + e f L^2 + a uz^2}{e^2 L^2 + uz^2} \right\}$$

iv = ryz / rxz // Simplify

{b}

(* biv = (Z'X)^(-1) (Z'Y) *)

Inverse[V[{{1}, {2}}]].V[{{1}, {3}}] // Simplify // Flatten

{b}

(* IV via projecting X onto Z then Y onto Xhat *)

xhat = q * Z

q (e L2 + uz)

res = X - xhat // Simplify

c L + f L2 + ux + a (e L2 + uz) - q (e L2 + uz)

```

H = {res, xhat, Y};
(V = (Outer[Times, H, H] // Expand) //. {L uz → 0, L ux → 0, L uy → 0, L L2 → 0, uz ux → 0,
    uz uy → 0, uz L2 → 0, ux uy → 0, ux L2 → 0, uy L2 → 0} // Simplify) // MatrixForm

$$\begin{pmatrix} c^2 L^2 + f^2 L^2 - 2 e f L^2 q + e^2 L^2 q^2 + ux^2 + q^2 uz^2 + a^2 (e^2 L^2 + uz^2) - 2 a (-e f L^2 + e^2 L^2 q + q uz \\ q (e f L^2 - e^2 L^2 q - q uz^2 + a (e^2 L^2 + uz^2))) \\ c d L^2 + b (c^2 L^2 + f^2 L^2 - e f L^2 q + ux^2 + a^2 (e^2 L^2 + uz^2) - a (-2 e f L^2 + e^2 L^2 q + q uz^2)) \end{pmatrix}$$

iv = V[{{3}, {2}}].Inverse[V[{{2}, {2}}]] // Flatten // Simplify

$$\left\{ \frac{b (e f L^2 + a (e^2 L^2 + uz^2))}{q (e^2 L^2 + uz^2)} \right\}$$


```

```
iv /. q → rxz // Simplify // Flatten
```

```
{b}
```

```
(* IV via projecting X onto Z then Y
onto X and leftnull of X with respect to Z *)
```

```

H = {res, X, Y};
(V = (Outer[Times, H, H] // Expand) //. {L uz → 0, L ux → 0, L uy → 0, L L2 → 0,
    uz ux → 0, uz uy → 0, uz L2 → 0, ux uy → 0, ux L2 → 0, uy L2 → 0}) // MatrixForm

$$\begin{pmatrix} c^2 L^2 + a^2 e^2 L^2 + 2 a e f L^2 + f^2 L^2 - 2 a e^2 L^2 q - 2 e f L^2 q + e^2 L^2 q^2 + ux^2 + a^2 uz^2 - 2 a q uz^2 + \\ c^2 L^2 + a^2 e^2 L^2 + 2 a e f L^2 + f^2 L^2 - a e^2 L^2 q - e f L^2 q + ux^2 + a^2 uz^2 - a q uz^2 \\ b c^2 L^2 + c d L^2 + a^2 b e^2 L^2 + 2 a b e f L^2 + b f^2 L^2 - a b e^2 L^2 q - b e f L^2 q + b ux^2 + a^2 b uz^2 - a b \end{pmatrix}$$

iv = V[{{3}, {1, 2}}].Inverse[V[{{1, 2}, {1, 2}}]] // Simplify // Flatten

$$\left\{ \frac{(c d L^2 (e f L^2 + a (e^2 L^2 + uz^2))) / (q (e^2 L^2 ux^2 + (f^2 L^2 + ux^2) uz^2 + c^2 L^2 (e^2 L^2 + uz^2)))}{(-a c d L^2 (e^2 L^2 + uz^2) + b c^2 L^2 q (e^2 L^2 + uz^2) + c d L^2 (-e f L^2 + e^2 L^2 q + q uz^2) + b q (e^2 L^2 ux^2 + (f^2 L^2 + ux^2) uz^2)) / (q (e^2 L^2 ux^2 + (f^2 L^2 + ux^2) uz^2 + c^2 L^2 (e^2 L^2 + uz^2)))} \right\}$$


```

```
iv /. q → rxz // Simplify // Flatten
```

```
{(c d L^2 (e^2 L^2 + uz^2)) / (e^2 L^2 ux^2 + (f^2 L^2 + ux^2) uz^2 + c^2 L^2 (e^2 L^2 + uz^2)), b}
```

```
(* c' conditional IV (W) with additional confounders *)
```

```
Z = e * L2 + uz; W = g * Z + uw; X = a * Z + c * L + f * L2 + ux; Y = b * X + d * L + h * W + uy
d L + uy + b (c L + f L2 + ux + a (e L2 + uz)) + h (uw + g (e L2 + uz))
```

```

H = {Z, X, Y, W};
(V = (Outer[Times, H, H] // Expand) //. {L uz → 0, L ux → 0, L uy → 0, L L2 → 0,
    L uw → 0, uz ux → 0, uz uy → 0, uz L2 → 0, uz uw → 0, ux uy → 0,
    ux L2 → 0, ux uw → 0, uy L2 → 0, uy uw → 0, L2 uw → 0}) // MatrixForm

$$\begin{pmatrix} e^2 L^2 + uz^2 & & & a e^2 L^2 \\ a e^2 L^2 + e f L^2 + a uz^2 & & & c^2 L^2 + a^2 e^2 L^2 + 2 a \\ a b e^2 L^2 + b e f L^2 + e^2 g h L^2 + a b uz^2 + g h uz^2 & b c^2 L^2 + c d L^2 + a^2 b e^2 L^2 + 2 a b e f L^2 + b f^2 L^2 & & \\ e^2 g L^2 + g uz^2 & & & a e^2 g L^2 \end{pmatrix}$$


```

(* ryx confounded *)

V[[{3}, {2}].Inverse[V[[{2}, {2}]]] // Flatten // Simplify

$$\left\{ \left(c d L^2 + g h \left(e f L^2 + a \left(e^2 L^2 + u z^2 \right) \right) + b \left(c^2 L^2 + 2 a e f L^2 + f^2 L^2 + u x^2 + a^2 \left(e^2 L^2 + u z^2 \right) \right) \right) / \left(c^2 L^2 + 2 a e f L^2 + f^2 L^2 + u x^2 + a^2 \left(e^2 L^2 + u z^2 \right) \right) \right\}$$

(* Bayes normal *)

ryzw = V[[{3}, {1, 4}].Inverse[V[[{1, 4}, {1, 4}]]] // Flatten // Simplify

$$\left\{ \frac{b \left(e f L^2 + a \left(e^2 L^2 + u z^2 \right) \right)}{e^2 L^2 + u z^2}, h \right\}$$

rxzw = V[[{2}, {1, 4}].Inverse[V[[{1, 4}, {1, 4}]]] // Flatten // Simplify

$$\left\{ \frac{a e^2 L^2 + e f L^2 + a u z^2}{e^2 L^2 + u z^2}, 0 \right\}$$

iv = ryzw[[1]] / rxzw[[1]] // Simplify

b

(* biv = (Z'X)^(-1) (Z'Y) *)

Inverse[V[[{1, 4}, {2, 4}]]].V[[{1, 4}, {3}]] // Simplify // Flatten

{b, h}

(* IV via projecting X onto Z,W then Y onto Xhat *)

xhat = q * Z

q (e L2 + uz)

res = X - xhat // Simplify

c L + f L2 + ux + a (e L2 + uz) - q (e L2 + uz)

H = {res, xhat, Y, W};

(V = (Outer[Times, H, H] // Expand) // {L uz → 0, L ux → 0, L uy → 0, L L2 → 0, L uw → 0, uz ux → 0, uz uy → 0, uz L2 → 0, uz uw → 0, ux uy → 0, ux L2 → 0, ux uw → 0, uy L2 → 0, uy uw → 0, L2 uw → 0}) // MatrixForm

$$\left(\begin{array}{l} c^2 L^2 + a^2 e^2 L^2 + 2 a e f L^2 + f^2 L^2 - 2 a e^2 L^2 q - 2 e f L^2 q + e^2 L^2 \\ \quad a e^2 L^2 q + e f L^2 q - e^2 L^2 q^2 + a q u z^2 . \\ b c^2 L^2 + c d L^2 + a^2 b e^2 L^2 + 2 a b e f L^2 + b f^2 L^2 + a e^2 g h L^2 + e f g h L^2 - a b e^2 L^2 q - b e f L^2 \\ \quad a e^2 g L^2 + e f g L^2 - e^2 g L^2 q + a g u z^2 . \end{array} \right)$$

iv = V[[{3}, {2, 4}].Inverse[V[[{2, 4}, {2, 4}]]] // Flatten // Simplify

$$\left\{ \frac{b \left(e f L^2 + a \left(e^2 L^2 + u z^2 \right) \right)}{q \left(e^2 L^2 + u z^2 \right)}, h \right\}$$

iv /. q → rxzw[[1]] // Simplify

{b, h}

(* IV via projecting X onto Z then Y
onto X and leftnull of X with respect to Z *)

```
H = {res, X, Y, W};
(V = (Outer[Times, H, H] // Expand) // . {L uz -> 0, L ux -> 0, L uy -> 0, L L2 -> 0,
      L uw -> 0, uz ux -> 0, uz uy -> 0, uz L2 -> 0, uz uw -> 0, ux uy -> 0,
      ux L2 -> 0, ux uw -> 0, uy L2 -> 0, uy uw -> 0, L2 uw -> 0}) // MatrixForm
```

$$\begin{pmatrix} c^2 L^2 + a^2 e^2 L^2 + 2 a e f L^2 + f^2 L^2 - 2 a e^2 L^2 q - 2 e f L^2 q + e^2 L^2 q & c^2 L^2 + a^2 e^2 L^2 + 2 a e f L^2 + f^2 L^2 - a e^2 L^2 q - e f L^2 q \\ b c^2 L^2 + c d L^2 + a^2 b e^2 L^2 + 2 a b e f L^2 + b f^2 L^2 + a e^2 g h L^2 + e f g h L^2 - a b e^2 L^2 q - b e f L^2 q & a e^2 g L^2 + e f g L^2 - e^2 g L^2 q + a g u z^2 \end{pmatrix}$$

```
iv = V[[{3}, {1, 2, 4}]].Inverse[V[[{1, 2, 4}, {1, 2, 4}]]] // Simplify // Flatten
```

```
{(c d L^2 (e f L^2 + a (e^2 L^2 + uz^2))) / (q (e^2 L^2 ux^2 + (f^2 L^2 + ux^2) uz^2 + c^2 L^2 (e^2 L^2 + uz^2))),
 (-a c d L^2 (e^2 L^2 + uz^2) + b c^2 L^2 q (e^2 L^2 + uz^2) +
  c d L^2 (-e f L^2 + e^2 L^2 q + q uz^2) + b q (e^2 L^2 ux^2 + (f^2 L^2 + ux^2) uz^2)) /
 (q (e^2 L^2 ux^2 + (f^2 L^2 + ux^2) uz^2 + c^2 L^2 (e^2 L^2 + uz^2))), h}
```

```
iv /. q -> rxzw[[1]] // Simplify
```

```
{(c d L^2 (e^2 L^2 + uz^2)) / (e^2 L^2 ux^2 + (f^2 L^2 + ux^2) uz^2 + c^2 L^2 (e^2 L^2 + uz^2)), b, h}
```

```
iv /. q -> rxzw[[1]] // Simplify
```

```
{(c d L^2 (e^2 L^2 + uz^2)) / (e^2 L^2 ux^2 + (f^2 L^2 + ux^2) uz^2 + c^2 L^2 (e^2 L^2 + uz^2)), b, h}
```