Project Proposal Form

Instructor: <u>LNC</u> Section: <u>8:00 AM</u> Team Name: <u>MeGa SuPer</u>

Team Members' Names: <u>Matt Galla & Swathi Pillalamarri</u>

Game Console: Proteus C/C++

Game (if not a common game include brief description)	Ice Cream Supreme – Ice cream falls from ceiling and you catch it by moving the cone at the bottom from side to side.
Basic Features	 You have to move a cone (triangle) at the bottom of the screen to catch ice cream (circles) falling from the top of the screen. You can move the cone faster than the ice cream falls. Once your cone reaches the win line at the top of the screen, you win. If 3 scoops reach the ground, you lose. See game stats. Keep track of stats, reset, see instructions, play again.
Additional Features	• Chef dropping is cream from ceiling (graphics) • easy/medium/hard mode >> define, how does this change? • this other than ice cram fall- you needs to avoid - Hese would count toward fallow scoops > po these 2 for full credit. Another option: 2 player and take turns to see who wins.

Instructor Approval - Do Not Fill Out

Approved	Modifications Required
XC	

Created: ABD 10/21/16 Updated: ABD 11/09/16