Thursday 2/08/18 Meeting

AGENDA

• **Date, time:** 2/8/18, 3:00-4:45

• Location: Open lab in Hitchcock 214

• Objective for meeting: Start (and hopefully finish) cardboard mockup

• Action items:

o Plan out cardboard design

o Measure out cardboard to create a 1:1 model of prospective robot

Cut chassis (including button pressing portions)

o Build wrench mechanism

Discuss possibility of electromagnet

o Build wheels

o Build fuel crank mechanism

o Model proteus

o Model QR code

o Cut piece of hanger for axle

o Model ping pong ball skid mechanism

Attach pieces together

o Start planning out Solidworks design

• Prospective Timetable:

3:00	Start planning cardboard design
3:15	Measure cardboard
3:30	Cut chassis, build wrench mechanism, wheels, fuel crank mechanism
3:45	۸۸۸
4:00	Cut axle, make ping pong ball skid mechanism
4:15	۸۸۸
4:30	Model QR code, proteus
4:45	Start planning out Solidworks design

NOTES

- Attendance: Avee, Kyle, Sean
- Timetable
 - o 3:00: The team met to work on the cardboard mockup for RO3
 - 3:15: Sean designed the ping pong skid while Avee worked on the wheels and Kyle worked on the electromagnet holding mechanism for the wrench.
 - o 4:00: The team decided to cut down the mockup chassis so that all mechanisms would fit in the 9"x9"x12" box
 - 4:45: All built parts were attached, team returned all borrowed equipment to store, and left.

• Completed Action Items

- Plan out cardboard design
- O Measure out cardboard to create a 1:1 model of prospective robot
- Cut chassis
- O Build wrench mechanism
- Build wheels
- O Cut piece of hanger for axle
- Model ping pong skid

• Uncompleted Action Items

- Attach pieces together
- O Start planning out Solidworks design
- O Build fuel crank mechanism

Goals for next time

- Avee and Sean will work on the fuel crank mechanism, proteus model, QR code, and all other uncompleted parts. They will attach them and complete the cardboard model Sunday evening.
- O Kyle and Sarp will plan out and model the robot design in Solidworks.

• Other notes:

o none