```
Load the dice:
Print the welcome message to screen;
Prompt user to set an amount of money they want to put in the pool and assign it to the current pool variable;
While the current pool is other than 0
        Remind the user how much money they have;
        Prompt the user to set an amount of money they want to put in this round and assign it to the bet variable;
        If they decide to put money other than 0
                 While the money they want to put in this round is bigger than the current pool or they want to bet lower than 0 in this round
                          Warn the user that they must bet an amount of money between 0 and the current pool;
                          Remind the user how much money they have;
                          Prompt the user to set an amount of money they want to put in this round and assign it to the bet variable;
                 End
        End
        If the money they want to put in this round = 0
                 Print the amount of money the user has to screen;
                 Break the while loop;
        End
        Prompt the user to guess high, low or sevens and assign it to the high & low variable;
        Roll the dice:
        Show the dice:
        Add the total number of two dice;
        Print the total number of dice to screen;
        Set the winnings to 0;
        If the user bet high
                 If the total of two dice is greater than or equal to 8
                          Set the winnings to the amount of money the user bet;
                 Else
                          Set the winnings to negative the amount of money the user bet;
                 End
        Else if the user bet sevens
                 If the total of two dice is equal to 7
                          Set the winnings to 4 times the amount of money the user bet;
                 Else
                          Set the winnings to negative the amount of money the user bet;
```

End

```
Else if the user bet low

If the total of two dice is less than or equal to 6

Set the winnings to the amount of money the user bet;

Else

Set the winnings to negative the amount of money the user bet;

End

End

If the winnings are less than 0

Print "You lost" to screen;

Else

Print the amount of money the user won to screen;

End

Update the current pool with the winnings;
```

## End

Print the goodbye message to screen;