CP: solution algorithms



Consider your own constrained NLP problem (that you have solved using GAMS) and:

- Step 1 (2 points out of 10): Solve it using a **penalty** algorithm implemented in Octave (or the like). Describe in detail your implementation.
- Step 2 (4 points out of 10): Solve it using a multiplier algorithm implemented in Octave (or the like). Describe in detail your implementation.
- Step 3 (2 points out of 10): Greatly scale or de-scale your own problem and repeat 1-2 above (or the like).

• Step 4 (2 points out of 10): Carefully draw conclusion from 1-3 and carefully document them.

Make sure that your problem is **complex enough**:

- At least 3 optimization variables.
- At least 1 "≤" constraint (not a bound).
- At least 1 "≥" constraint (not a bound).
- At least 1 "=" constraint.

